

# INTRODUCTION

Bingo offers players a choice of several Bingo Rooms, each with its own variations and twists. Some Bingo Rooms are for players from the province of Quebec only, while others welcome players from a number of Canadian provinces.

And that's not all. While you are playing bingo or waiting for the next bingo game, you can play one or more [Mini Games](#) (each with its own rules). Plus, there is a moderated [Chat Room](#), so that players can converse, and every now and then, the Moderator may initiate a "quick game", giving players a chance to win extra prizes. All these games are played independently of each other.

## OBJECT OF THE GAME

### Classic Bingo

In Classic Bingo, the object of the game is to be the first player to obtain one of the following line sets:

- one line,
- two lines,
- three lines,
- four lines,
- five lines (full card),

as specified at the top of the game window.

### Pattern Bingo

In Pattern Bingo, the object of the game is to be the first player to obtain:

- all the numbers that are part of the target pattern (airplane, bottle, ladder, etc.), and/or
- a full card,

as specified at the top of the game window.

## Consolation prize

A consolation prize is sometimes offered in a Bingo game. When a consolation prize is offered, that is specified in the section "Schedule" of the home page for this bingo hall. There are three types of consolation prizes:

- 2<sup>nd</sup> best

When a player obtains a full card (in Classic or Pattern bingo), a consolation prize is awarded to the player who is the CLOSEST to obtaining a full card (i.e. the player who then has the card with the highest number of marked spots). If more than one player has such a card (same number of marked spots), the consolation prize is awarded to one of those players randomly.

- Last

When a player obtains a full card (in Classic or Pattern bingo), a consolation prize is awarded to the player who is the FARTHEST from obtaining a full card (i.e. a player who then has the card with the lowest number of marked spots). If more than one player has such a card (same number of marked spots), the consolation prize is awarded to one of those players randomly.

- Random

When a player obtains a full card (in Classic or Pattern bingo), the consolation prize is awarded to a player picked randomly among all the then non-winning cards.

**Note:** When a consolation prize is offered, there is no additional announcement after the full card is called out – the full card (or full cards, as there can be more than one), and the consolation prize card (always one only) are called out in the same announcement.

# HOW TO BET

Each game starts after a countdown and lasts a few minutes.

Buy the bingo card(s) you would like to purchase for the coming game(s).

There are several ways to make a purchase:

## Immediate purchase

In the Purchase window, select the number of cards you want, then click on **BUY TICKETS** in that window

or

click on one or more cards to make your selection, then click on **BUY TICKETS** at the bottom of the game window.

**Note:** Cards for the next game can be bought as long as the countdown leading up to that game is not over. Once selected on the cards pages (which can be viewed one after the other), the chosen cards are highlighted.

## Automatic purchase

Click on **AUTOBUY** to purchase a number of cards selected for automatic purchase for the number of consecutive games you wish to participate in.

**Note:** Once you have activated **AUTOBUY** and a game is currently going on, the only change you can make is to deactivate **AUTOBUY** completely, for all coming games.

## Advance purchase

Click on **LOBBY** and then on **PRE-BUY** to purchase a number of cards selected at most (2) weeks before the game you wish to participate in starts. Games will be played even if you are not on line. Payment will be charged to your account upon confirmation of your purchase.

**Note:** Advance purchases of cards cannot be modified, cancelled or reimbursed.

## HOW TO PLAY

After buying your cards, wait for the next game to start. You can see the countdown in the top left corner of the game window. The game will start only if at least two players have purchased cards for it. If that is not the case, the game will be cancelled and your card purchase for that game will be refunded.

Numbers will be picked randomly and called out, i.e. announced to all players, and those numbers will be automatically marked on the cards that you have purchased.

The board in the top left corner of the game window shows:

- the last number drawn (large digits on the left);
- all the numbers drawn during the current game (highlighted on the board);
- the ten last numbers drawn (on the first line);
- a counter indicating how many numbers have been drawn in the current game.

**Note:** The current patterns to be obtained are displayed sequentially at the top of the game window, in the middle, with the associated prize. More information about the patterns to be obtained and the corresponding prizes is displayed in the top right corner of the game window.

As soon as a player obtains a target pattern, a graphical representation of that pattern, as well as the amount won, are displayed in a window that opens.

After one or several players have obtained a target pattern, the game moves on to the next winning pattern of the current game, until all target patterns have been obtained by participating players.

## PAYOUTS

## Payouts per game

These are the payouts awarded to the players who obtain the winning patterns (lines, patterns, full card).

- **Percentage Payouts:** Payouts are reset for each game based on the number of cards purchased by all the participating players.
- **Fixed Payouts:** Payouts set in advance (not based on card sales).

**Note:** For all game payouts, if several players concurrently obtain a winning pattern, the game payout is divided equally among the winners.

## Progressive Jackpots

When a progressive jackpot is offered, it is awarded to the player who obtains a full card within a certain number of calls, as specified in the section "Schedule" of the home page for this bingo hall. The value of the progressive accrues with the contributions of the players, until it is won. After being won, it is reset to its initial value, specified in the section "Schedule" of the home page for this bingo hall. A percentage of the card sales constitutes the players' contribution to the progressive payout. The jackpot value displayed in our portal is updated from the jackpot system every 30 seconds, and at the end of each round, the jackpot system sends the jackpot data to the central server.

**Note:** For all types of progressive jackpots, if several players concurrently obtain a winning pattern, the progressive payout is divided equally among the winners. In the case of the community progressive jackpot, the number of winners is limited to a maximum of 200 and is randomly determined.

There are three types of progressive jackpots:

- **Regular Progressive Jackpot:** The winner of this type of jackpot wins 100% of the accumulated amount. The number of calls to win this jackpot does not increase from game to game.
- **Counting Progressive Jackpot:** A counting progressive jackpot is a jackpot that becomes easier to win as the number of calls for the associated jackpot increases over time.

With this type of jackpot, the number of calls increases according to pre-established time and increment configurations (indicated in the "Schedule" section of the bingo hall's home page) until either someone wins the jackpot or the limit of number of calls is reached. Increases do not occur within a single round, but from round to

round or from day to day, for instance. Criteria for the counting jackpot do not change contribution rules that define the base jackpot.

- **Community Progressive Jackpot:** The Community Progressive Jackpot is automatically triggered at the same time as the Regular Progressive Jackpot. The Regular Progressive Jackpot winner is not eligible for the Community Progressive Jackpot. To be eligible for the Community Progressive Jackpot, the player must have purchased at least one card for the game in which the prize is won. The number of calls to win this jackpot does not increase from game to game.

The three types of Community Progressive Jackpots are as follows:

- **Non-winning**

This Community Progressive Jackpot is equally shared by non-winning participants or in proportion to the number of cards they purchased.

- **2nd best**

This Progressive Jackpot is awarded to the player who is **CLOSEST** to obtaining a full card (the card with the highest number of marked numbers at that time). If several players obtain an almost-full card with the same number of marked numbers, the Community Progressive Jackpot is equally shared by participants or in proportion to the number of cards they purchased.

- **Last**

This Progressive Jackpot is awarded to the player who is **FARTHEST** from obtaining a full card (the player with the lowest number of marked cards at that time). If several players obtain a card with the same number of marked numbers, the Community Progressive Jackpot is equally shared by participants or in proportion to the number of cards they purchased.

## Values displayed

The following values appear at the top of the game window:

- **Balance:** Your current balance - excluding the winnings of the current game, if any.
- **Bonus:** Your current balance of bonus dollars, as described in the [FAQ](#).



- **Cards purchased:** The number of purchased cards for the current or coming game, if any.
- **Stake:** Your total bet for the current or coming game, if any.
- **Winnings:** Your winnings for the last completed game, if any.

Malfunction voids all pays and plays.

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